



This is just a start!

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BladeChronicles.com



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Deck List



- Quick Strike
- Backstab
- First Strike (First)
- Swift Strike
- Vengeful Riposte
- Relentless Assault
- Threads of Destiny
- Chi Fury (Move Down Two)
- Insight 2
- Parry 1 (Discard)
- Veil of Shadows
- Healing Potion (Heal 6)
- Second Wind 4
- Empower 3
- Taunt 7
- Tactical Advantage 3 (Extra Morale)
- Thick Mist 3
- Whispering Shadows 2

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Storm Strike

Deal to an enemy.



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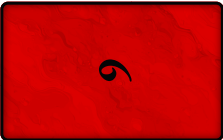
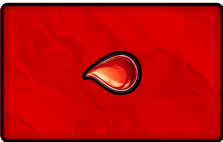


Dancing Thunder

Draw a card for each opponent's in the clash.

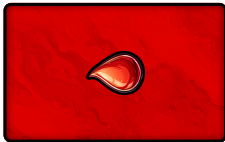


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"Each strike brings the storm."

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"Lightning finds its path."

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Health Bar Features

- Health levels: 9, 10, 11, 12, 13, 14, 15, 16. If your health is at this level after damage or healing is applied, lower it by additional 1 / 2 / 3 levels.
- Drop icon: If your health would drop from above this level to below it, stop at this level instead.
- Shield icon: If your health is at this level after damage or healing is applied, increase it by one level.
- Health icons: 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14, 15, 16. If your health is at this level after damage or healing is applied, deal 1 / 2 / 3 damage to the opponent.

Keywords

Overload - Suffer if there is another card in the stack.

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Clash

1. **Plan** In turns, either add 1-3 cards to stack, activate player ability or skip a turn. Can not skip if clash is empty. End phase after 2 consecutive *skips*.
2. **Resolution** Resolve cards starting from top.
3. **First Player** Switch first player.
4. **Morale** Prevent panic by discarding 🗡️ and redraw.
5. **Draw** Draw 2 cards.
6. **Hand limit** Discard down to 6.
7. **Cleanup** Discard all "Onward" cards.

Setup

Shuffle deck, set health to 16, exchange "Deck list" cards, draw 4 cards, choose first player by random, (optional) partial mulligan.

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"Old wounds cut deepest."



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"Shadows swallow the lightning."



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Diary

"The storm answered again today, faster than ever. The lightning comes as naturally as breathing now, though the academy masters would shudder at my "unstructured approach." Vex always said I was too impatient with traditional forms. But there's no time for careful study when the thunder calls - only the dance of blade and lightning, the perfect moment when they become one."

Legend

- 🗡️ - Deal 1 damage
- 🔪 - Attack card
- 🛡️ - Tactic card
- 🗡️ - Epic card
- ❓ - Event card
- ★ - Morale

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"Some bonds cannot be restored."

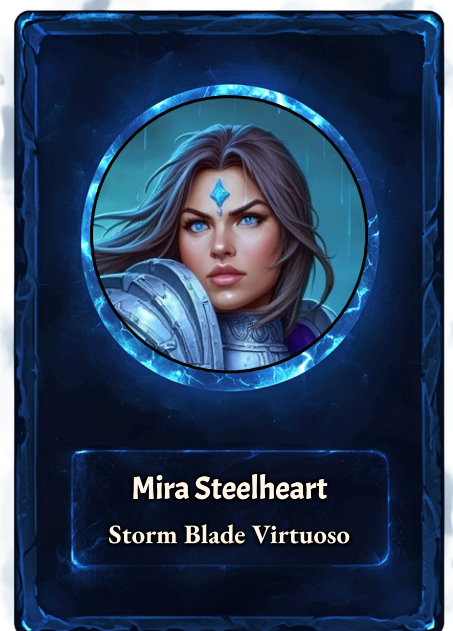
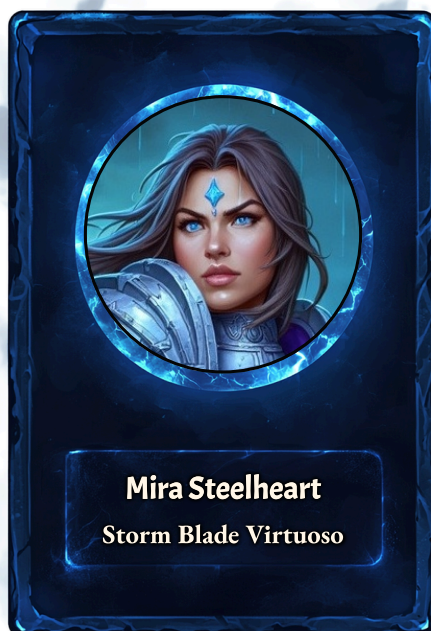
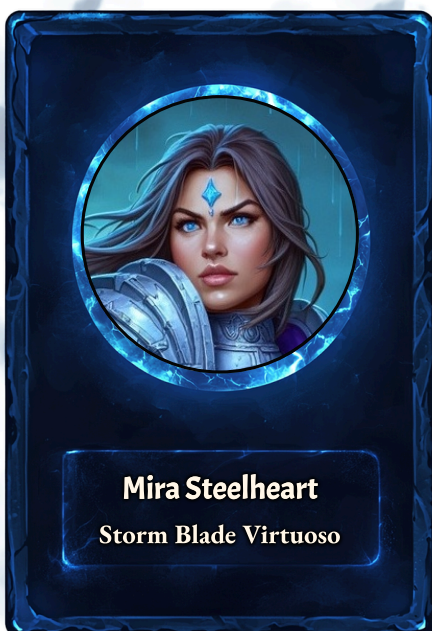
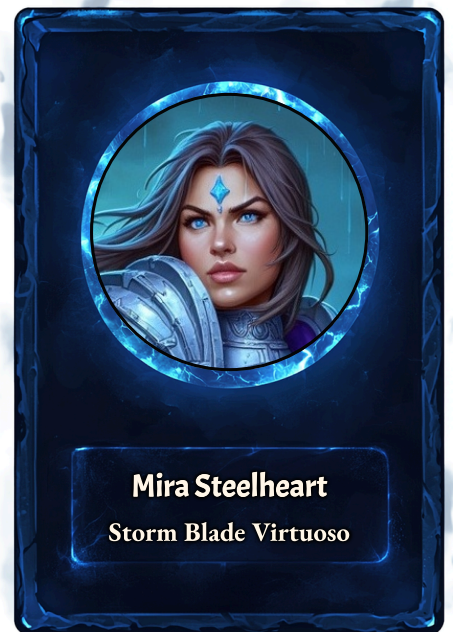
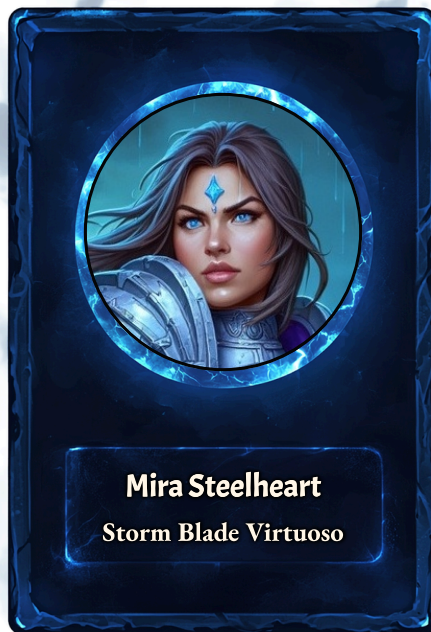
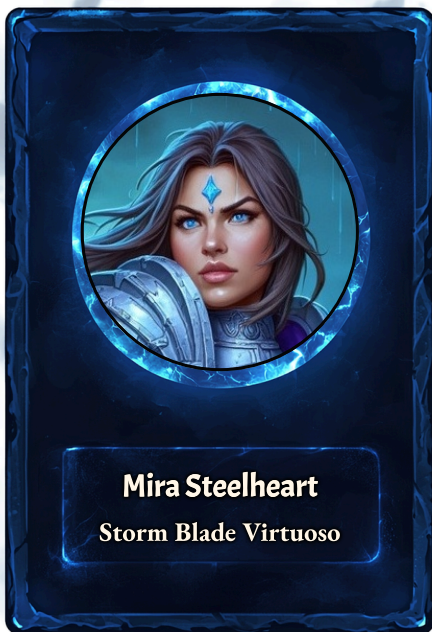
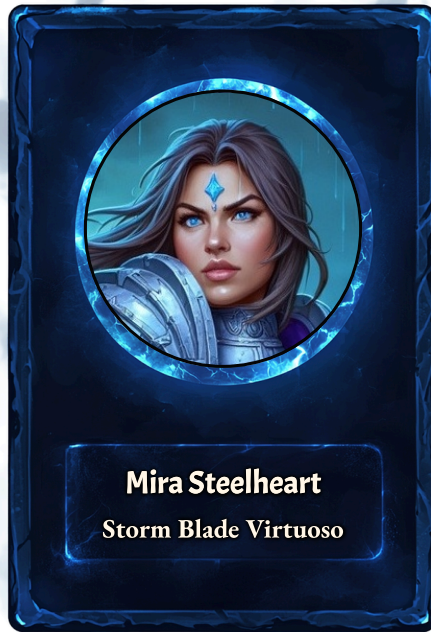
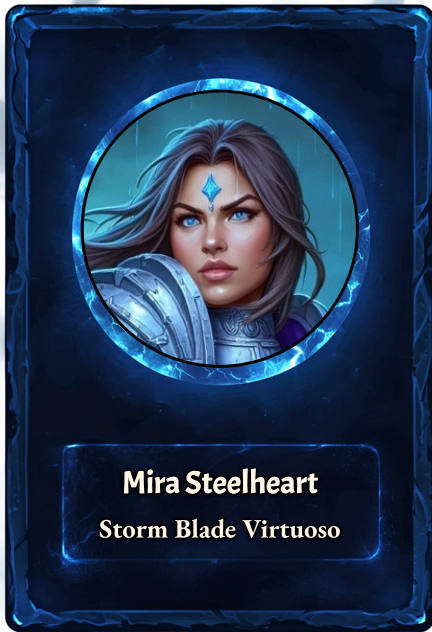


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"Vex's darkness grows stronger."









CHI FURY

Resolve:  . After resolving, instead of discarding, move this card down the stack by two cards.

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VEIL OF SHADOWS

Instant: Don't put this card in the stack, instead play another  or  face down to the stack and draw a card. Discard the Veil of Shadows.

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HEALING POTION

Resolve: Heal 6 damage and remove this card from the game.

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SECOND WIND

While in Hand: You may reveal this card to increase your hand limit by 2.

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EMPOWER

Instant: Draw 3 cards. Keep one, discard the other two.

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TAUNT

"I have seen squirriels with more courage than you."

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TACTICAL ADVANTAGE

Instant: *Overload.*
Resolve: Immediately resolve an extra "Morale" step of the clash.

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THICK MIST

Instant: *Overload.*
Onward: Players apply at most 1  to their health bars during each card resolution.

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WHISPERING SHADOWS

Instant: *Overload.*
Onward: Each player's hand limit is reduced by 5.

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