



This is just a start!

The deck you are playing is a free tutorial deck, get your own unique decks here: [BladeChronicles.com](https://BladeChronicles.com)



Alaric Sunshield • 2024-12-16 06:34 • 2 / 27

Deck List



- ✗ Punch
- ✗ Throw Knife
- ✗ Finisher
- ✗ Quick Strike
- ✗ Heavy Swing 🍷
- ✗ Righteous Strike 3 ⭐
- 🛡 Empower 3 ⭐
- 🛡 Iron Wall 🍷 (Max 1 ✗)
- 🛡 Insight 2 ⭐
- 🛡 Shield Bash 🍷 (Discard 🛡)
- 🛡 Parry 1 ⭐ (Discard ✗)
- 🛡 Taunt 7 ⭐
- 🛡 Close In
- 🛡 Ready 🍷
- 🛡 Healing Potion 🍷 (Heal 6)
- 🛡 Quick Heal (Draw + Heal)
- 🔍 The Trapped Cache
- 🔍 Tomb of Prayers 3 ⭐

Alaric Sunshield • 2024-12-16 06:34 • 3 / 27

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Alaric Sunshield • 2024-12-16 06:34 • 4 / 27



Prayer of Healing

Heal 2 damage.



Alaric Sunshield • 2024-12-16 06:34 • 5 / 27



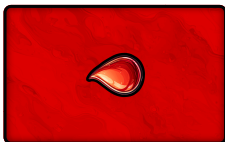
"By my shield, brothers old and new."

Alaric Sunshield • 2024-12-16 06:34 • 6 / 27



"The light guides those who stray."

Alaric Sunshield • 2024-12-16 06:34 • 7 / 27



Divine Intervention

Flip one of your health bar segments.



Alaric Sunshield • 2024-12-16 06:34 • 8 / 27

Health Bar Features

- 🍷 / 🍷 / 🍷 - If your health is at this level after damage or healing is applied, lower it by additional 1 / 2 / 3 levels.
- 🔑 - If your health would drop from above this level to below it, stop at this level instead.
- 🛡 - If your health is at this level after damage or healing is applied, increase it by one level.
- 🛡 / 🛡 / 🛡 - If your health is at this level after damage or healing is applied, deal 1 / 2 / 3 ✗ damage to the opponent.

Keywords

Overload - Suffer ✗ ✗ if there is another 🔍 card in the stack.

Alaric Sunshield - 9 / 27

**Clash**

1. **Plan** In turns, either add 1-3 cards to stack, activate player ability or skip a turn. Can not skip if clash is empty. End phase after 2 consecutive *skips*.
2. **Resolution** Resolve cards starting from top.
3. **First Player** Switch first player.
4. **Morale** Prevent panic by discarding 😊 and redraw.
5. **Draw** Draw 2 cards.
6. **Hand limit** Discard down to 6.
7. **Cleanup** Discard all "Onward" cards.

**Setup**

Shuffle deck, set health to 17, exchange "Deck list" cards, draw 4 cards, choose first player by random, (optional) partial mulligan.

Alaric Sunshield - 3 / 27

Alaric Sunshield • 2024-12-16 06:34 • 2 / 27

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Alaric Sunshield - 4 / 27

"Forgive me, Ragnar, I failed you too."



Alaric Sunshield • 2024-12-16 06:34 • 6 / 27

"Even the brightest light can fade to shadow."



Alaric Sunshield • 2024-12-16 06:34 • 5 / 27

**Diary**

"The weight of this shield grows heavier each day, not from metal but memory. Today I passed the training grounds where Ragnar and I once sparred as brothers. The initiates still practice there, their golden armor gleaming in the sun just as ours did. But they don't yet understand that true guardianship isn't about the strength to strike, but the wisdom to know when to lower your blade. Perhaps that's a lesson I learned too late."

**Legend**

- ✖ - Deal 1 damage
- ✖ - Attack card
- 🛡️ - Tactic card
- 😊 - Epic card
- ❓ - Event card
- ★ - Morale

Alaric Sunshield - 9 / 27

Alaric Sunshield • 2024-12-16 06:34 • 8 / 27

"Blood magic corrupts all it touches."



Alaric Sunshield • 2024-12-16 06:34 • 7 / 27

"Some flames cannot be rekindled."

















